Welcome to Planet Chess!

This course teaches you all you need to know about how the pieces move and the rules of the game, so that you can get full enjoyment from playing chess.

Even if you already know how to play, you will probably find some of these chapters helpful. Chapter 13 provides a handy check list of what the pieces and pawns can (and can’t) do. Experienced players and even experienced coaches will find some things that are useful and new and amusing in Chapters 11 and 12.

There are 13 chapters in all (plus a 14th):

1. Planet Chess and its Inhabitants!
2. The King
3. The Rook
4. Attack & Capture
5. Check & Checkmate
6. The Bishop
7. The Queen
8. Attack & Defence
9. The Knight
10. The Pawn
11. Exchange rates
12. Special moves - Stalemate, Pawn Promotion, Castling, En Passant capture
13. Summary - What the Chessmen Can and Cannot Do
14. Answers to questions in Chapters 1-13

When you have completed them all, you will know more about chess than most adult chess players do! You will then be ready to go on to the other material which will be added regularly to this site (and the tips which will be sent to you in your newsletters) to help you become better players.